



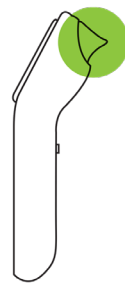
No Horizon

Controller Instructions

Please read all controller functions before further play.

If at any time you begin to feel nauseous, dizzy, lightheaded, or any other symptoms associated with motion sickness, please remove your headset immediately. No Horizon is an Intense Comfort level game and extensively uses acceleration, rotation, and other commonly disorienting movement as part of its Gameplay.

If you have questions, comments, or concerns, please notify our team at info@virtro.ca



FIRE PRIMARY PRESS

TARGET ASSIST TOGGLE PRESS 2x

MENU SELECT PRESS



ACCELERATE SWIPE DOWN



DECELERATE SWIPE DOWN



MENU NAV CIRCULAR SWIPE



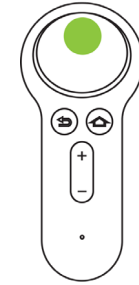
ENABLE MISSILE SWIPE UP



DISABLE MISSILE SWIPE DOWN



FIRE MISSILE PRESS



AFTERBURNER TOUCH + HOLD



CALIBRATE PRESS 3 SECONDS

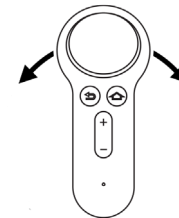
HOME PRESS



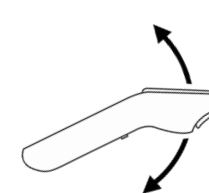
PAUSE PRESS

STEERING

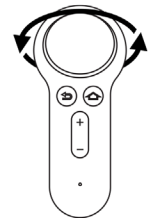
TURN



PITCH



ROLL



All controller specs contained within this document are for pre-Alpha use only, and do not confirm or finalize future versions of No Horizon.

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